

KEY PRINCIPLES OF THE GCSE

PROBLEM SPOTTING ITERATION **EVALUATION USER LED DESIGN** PROTOTYPING **PRIMARY RESEARCH** CLIENT FEEDBACK **PROBLEM SOLVING**

CAREERS AND CROSS CURRICULAR LINKS

SCIENCE MATHEMATICS **BUSINESS** PHYSICS ENGINEERING **PROJECT MANAGEMENT** MARKETING **PRODUCT DESIGN** RESEARCH

Planning drawings, Orthographic Drawing, H&S, Marking Accuracy, **Cutting, Kerf** Allowance, Comb Joint. Routina. Sanding, **Finishing** CAD



Emerging Tech



